

Advanced Counting Techniques

8.1 Applications of Recurrence Relations

Credit

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8.1 Recurrence relations

Many counting problems can be solved with recurrence relations

Example: The number of bacteria doubles every hour. If a colony begins with 5 bacteria, how many will be present in n hours?

Let $a_n = 2a_{n-1}$ where n is a positive integer with $a_0 = 5$

Recurrence relations

A **recurrence relation** for the sequence $\{a_n\}$ is an equation that expresses in terms of one or more of the previous terms of the sequence,

- i.e., a_0, a_1, \dots, a_{n-1} , for all integers n with $n \geq n_0$ where n_0 is a nonnegative integer

A sequence is called a **solution** of a recurrence relation if its terms satisfy the recurrence relation

Recursion and recurrence

A recursive algorithm provides the solution of a problem of size n in terms of the solutions of one or more instances of the same problem of smaller size.

When we analyze the complexity of a recursive algorithm, we obtain a recurrence relation that expresses the number of operations required to solve a problem of size n in terms of the number of operations required to solve the problem for one or more instance of smaller size

Example

Let $\{a_n\}$ be a sequence that satisfies the recurrence relation

$a_n = a_{n-1} - a_{n-2}$ for $n = 2, 3, 4, \dots$ and suppose that $a_0 = 3$ and $a_1 = 5$,

what are a_2 and a_3 ?

Using the recurrence relation,

$$a_2 = a_1 - a_0 = 5 - 3 = 2 \text{ and}$$

$$a_3 = a_2 - a_1 = 2 - 5 = -3$$

Example

Determine whether the sequence $\{a_n\}$, where $a_n = 3n$ for every nonnegative integer n , is a solution of the recurrence relation

$$a_n = 2a_{n-1} - a_{n-2} \text{ for } n = 2, 3, 4, \dots$$

Suppose $a_n = 3n$ for every $n \geq 0$.

Then for $n \geq 2$, we have

$$\begin{aligned} 2a_{n-1} - a_{n-2} &= 2(3(n-1)) - 3(n-2) \\ &= 6n - 6 - 3n + 6 = 3n = a_n. \end{aligned}$$

Thus, $\{a_n\}$ where $a_n = 3n$ is a solution for the recurrence relation

Modeling with recurrence relations

Compound interest: Suppose that a person deposits \$10,000 in a savings account at a bank yielding 11% per year with interest compounded annually. How much will it be in the account after 30 years?

Let P_n denote the amount in the account after n years. The amount after n years equals the amount in the account after $n - 1$ years plus interest for the n -th year, we see the sequence $\{P_n\}$ has the recurrence relation

$$P_n = P_{n-1} + 0.11P_{n-1} = (1.11)P_{n-1}$$

Modeling with recurrence relations

The initial condition $P_0 = 10,000$, thus

$$P_1 = (1.11)P_0$$

$$P_2 = (1.11)P_1 = (1.11) (1.11)P_0 = (1.11)^2P_0$$

$$P_3 = (1.11)P_2 = (1.11) (1.11)^2P_0 = (1.11)^3P_0$$

...

$$P_n = (1.11)P_{n-1} = (1.11)^nP_0$$

We can use mathematical induction to establish its validity

Modeling with recurrence relations

Assume $P_n = (1.11)^n 10,000$.

$$\begin{aligned} P_{n+1} &= (1.11)P_n \\ &= (1.11)(1.11)^n 10,000 \\ &= (1.11)^{n+1} 10,000 \end{aligned}$$

$$\begin{aligned} n = 30, P_{30} &= (1.11)^{30} 10,000 \\ &= 228,922.97 \end{aligned}$$

Towers of Hanoi

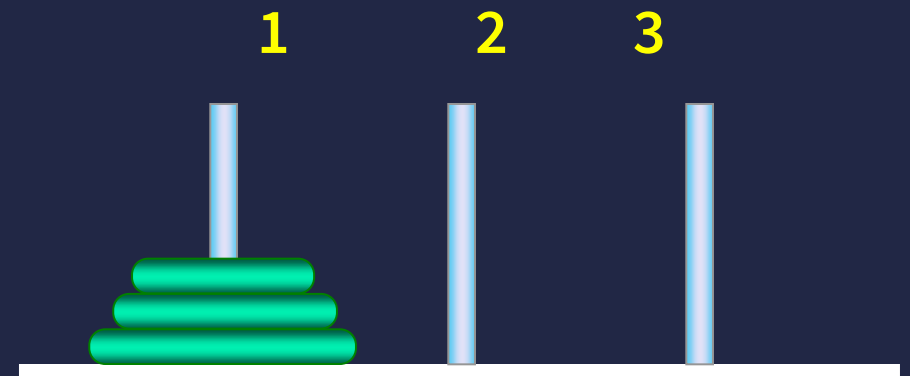
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- **Game description**

- Start with three pegs numbered 1, 2 and 3 mounted on a board,
- n disks of different sizes with holes in their centers,
- placed in order of increasing size from top to bottom.

- **Objectives of the game**

- Find the minimum number of moves needed to have all n disks stacked in the same order in peg number 3.



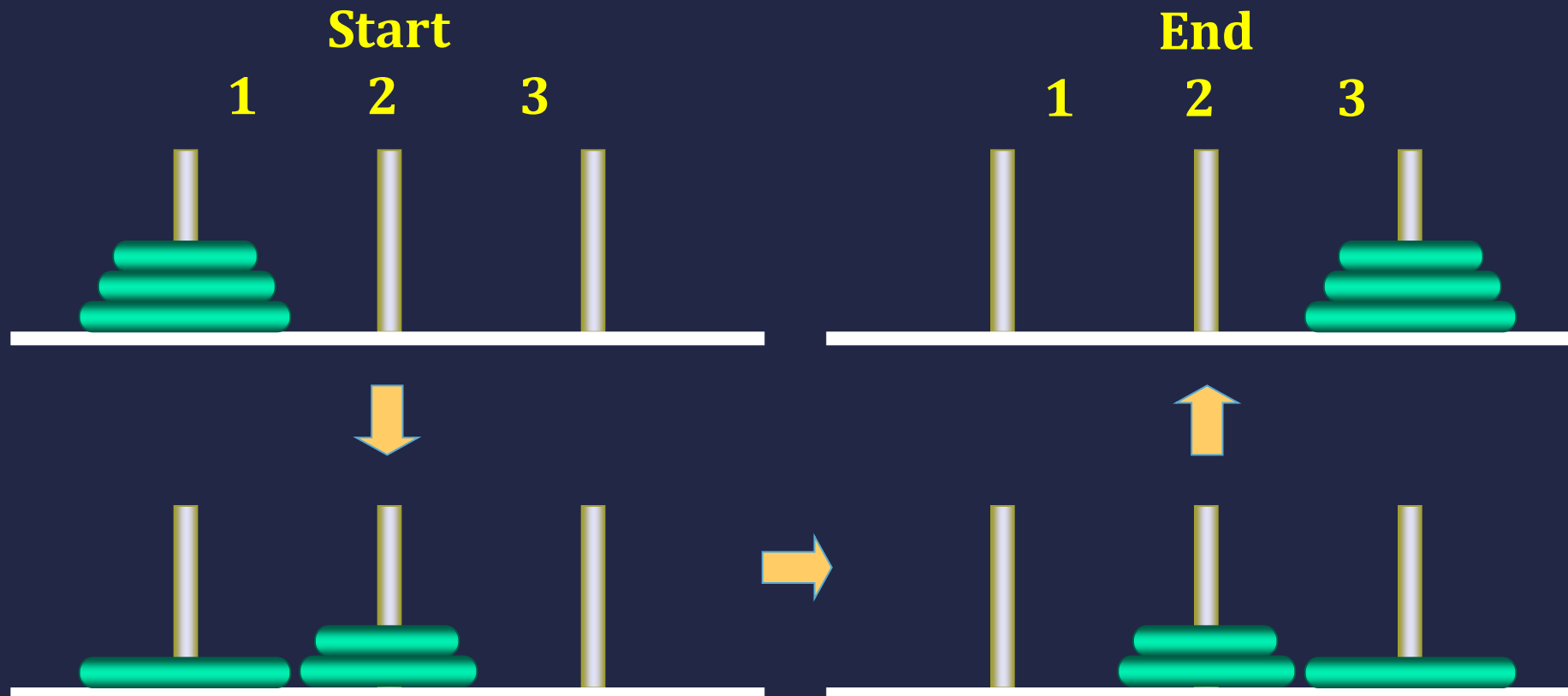
Rules of the game: Hanoi towers

Start with all disks stacked in peg 1 with the smallest at the top and the largest at the bottom

- Use peg number 2 for intermediate steps
- Only a disk of smaller diameter can be placed on top of another disk

End of game: Hanoi towers

Game ends when all disks are stacked in peg number 3 in the same order they were stored at the start in peg number 1.



Example: Hanoi towers

Number of disks = 3

1. $[d_1, d_2] : p_1 \rightarrow p_2$ (using p_3)

1. $d_1 : p_1 \rightarrow p_3$

2. $d_2 : p_1 \rightarrow p_2$

3. $d_1 : p_3 \rightarrow p_2$

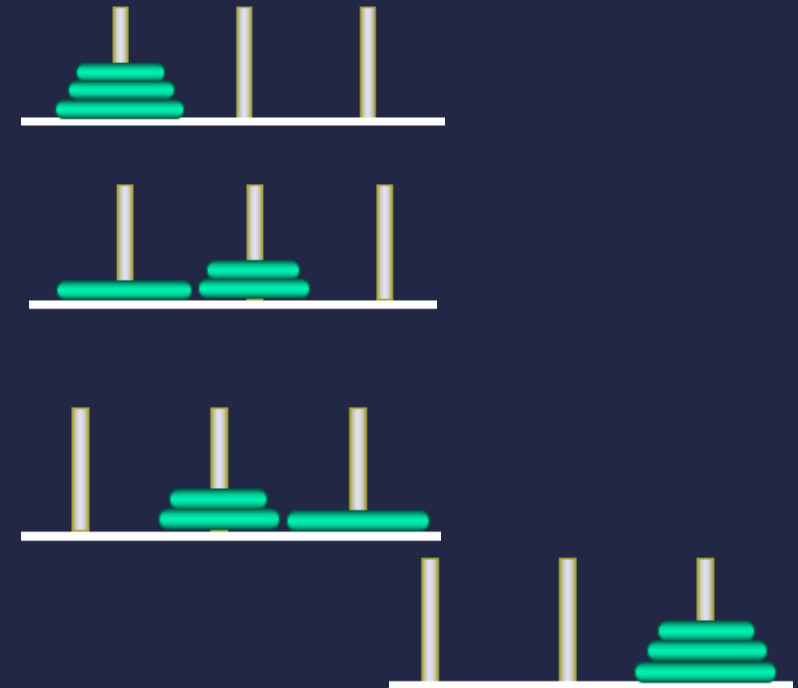
2. $d_3 : p_1 \rightarrow p_3$

3. $[d_1, d_2] : p_2 \rightarrow p_3$ (using p_1)

1. $d_1 : p_2 \rightarrow p_1$

2. $d_2 : p_2 \rightarrow p_3$

3. $d_1 : p_1 \rightarrow p_3$

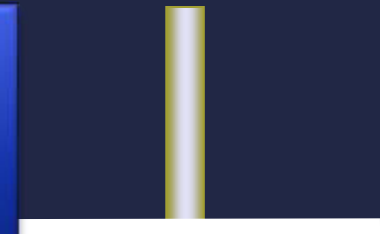


$$C_1 = 1$$

$$C_n = C_{n-1} + 1 + C_{n-1}, n > 1$$

$$= 2C_{n-1} + 1$$

$$= 2^n - 1$$



Number of moves with n disks

14

Disks	Moves
3	7
4	15
5	31
6	63
7	127
15	32767
26	67108863
35	3.44 E+10
64	1.84 E+19
84	1.93 E+25
85	3.87 E+25
95	3.96 E+28

Example: Bit Strings

Find a recurrence relation and give initial conditions for the number of bit strings of length n that do not have two consecutive 0s.

Solution:

Let a_n : number of bit strings of length n that do not have two consecutive 0s. Then;

$$a_n = (\text{number of bit strings of length } n - 1 \text{ that do not have two consecutive 0s}) \\ + (\text{number of bit strings of length } n - 2 \text{ that do not have two consecutive 0s})$$

$$a_n = a_{n-1} + a_{n-2} ; \quad n \geq 3$$

With initial condition;

$$a_1 = 2, \text{ both strings of length 1 do not have consecutive 0s (0 \& 1)}$$

$$a_2 = 3, \text{ the valid strings only 01, 10 and 11}$$

Have 3 minutes to grasp

Details in next slides

Modeling with Recurrence Relations

Question:

Let a_n denote the number of bit strings of length n that do not have two consecutive 0s (“valid strings”). Find a recurrence relation and give initial conditions for the sequence $\{a_n\}$.

Solution:

Idea: The number of valid strings equals the number of valid strings ending with a 0 plus the number of valid strings ending with a 1. (Sum Rule)

1	2	...	$n - 3$	$n - 2$	$n - 1$	n
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1	2	...	$n - 3$	$n - 2$	$n - 1$	1
---	---	-----	---------	---------	---------	----------

End with a 1

Any bit string of length $n-1$ with
no two consecutive 0s

a_{n-1}

1	2	...	$n - 3$	$n - 2$	1	0
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End with a 0

Any bit string of length $n-2$ with
no two consecutive 0s

a_{n-2}

$$\therefore a_n = a_{n-1} + a_{n-2}, \quad n \geq 3$$

$$a_1 = 2 \text{ (strings : 0,1)}$$

$$a_2 = 3 \text{ (strings : 01,10,11)}$$

$$\therefore a_3 = a_2 + a_1 = 5, \quad a_4 = 8, \quad a_5 = 13$$

Modeling with Recurrence Relations

Let us assume that $n \geq 3$, so that the string contains at least 3 bits.

Let us further assume that we know the number a_{n-1} of valid strings of length $(n - 1)$.

Then how many valid strings of length n are there, if the string ends with a 1?

There are a_{n-1} such strings, namely the set of valid strings of length $(n - 1)$ with a 1 appended to them.

Note: Whenever we append a 1 to a valid string, that string remains valid.

Modeling with Recurrence Relations

Now we need to know: How many valid strings of length n are there, if the string ends with a 0?

Valid strings of length n ending with a 0 must have a 1 as their $(n - 1)^{\text{st}}$ bit (otherwise they would end with 00 and would not be valid).

And what is the number of valid strings of length $(n - 1)$ that end with a 1?

We already know that there are a_{n-1} strings of length n that end with a 1.

Therefore, there are a_{n-2} strings of length $(n - 1)$ that end with a 1.

Modeling with Recurrence Relations

So there are a_{n-2} valid strings of length n that end with a 0 (all valid strings of length $(n - 2)$ with 10 appended to them).

The number of valid strings is the number of valid strings ending with a 0 plus the number of valid strings ending with a 1.

That gives us the following **recurrence relation**:

$$a_n = a_{n-1} + a_{n-2}$$

Modeling with Recurrence Relations

What are the **initial conditions**?

$$a_1 = 2 \text{ (0 and 1)}$$

$$a_2 = 3 \text{ (01, 10, and 11)}$$

Some values:

$$a_3 = a_2 + a_1 = 3 + 2 = 5$$

$$a_4 = a_3 + a_2 = 5 + 3 = 8$$

$$a_5 = a_4 + a_3 = 8 + 5 = 13$$

...

This sequence satisfies the same recurrence relation as the **Fibonacci sequence**.

Since $a_1 = f_3$ and $a_2 = f_4$, we have $a_n = f_{n+2}$.